

# CS 315-02 Lab Bits Machine Code

## Bit Manipulation

bitwise operator      relational ops

C bitwise operators

>>

HSC-V bitwise instructions

<<

&

&&

~

!

1

11

0

1

false

true

off

on

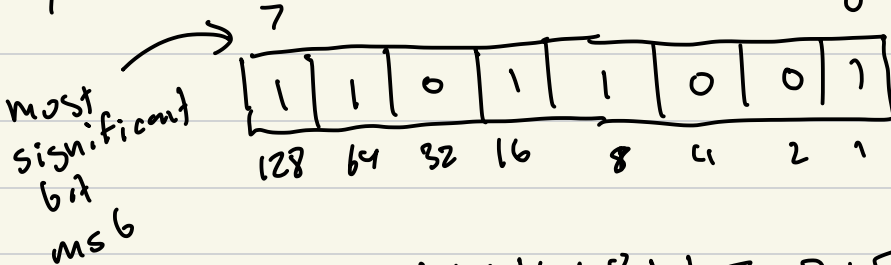
unset

set

low

high

byte (8 bits)



$$128 + 64 + 16 + 8 + 1 = 217$$

32 bit value (word)



byte 3      byte 2      byte 1      byte 0

### Bitwise Operators

AND &

a	b	a & b
0	0	0
0	1	0
1	0	0
1	1	1

OR |

a	b	a   b
0	0	0
0	1	1
1	0	1
1	1	1

NOT ~

a	~a
0	1
1	0

XOR ^

a	b	a ^ b
0	0	0
0	1	1
1	0	1
1	1	0

uint8\_t a, b;

$a = 0b \underbrace{11011100}_{\leftarrow}$   
 $b = 0b \overbrace{10011001}^{\rightarrow}$

$a \& b = 0b 10011000$

$\sim a = 0b 00100011$

$a | b = 0b 11011101$

$a \wedge b = 0b 01000101$

Shifts <<

>>

left shift

right shift

$a \ll n$   
↑  
# bits

$a \gg n$

$a \ll 2 = 0b \underbrace{01110000}$

LSL

Logical  $a \gg 2 = 0b 00 \underbrace{110111}$

LSR

int8\_t c; c =  $0b \underbrace{11011100}_{\leftarrow}$  -36

$\begin{array}{r}
00100011 \\
+ \\
\hline
00100100
\end{array}$

36

$$\underline{c} \gg 2 = 0b\ 1111\ 0111 \quad \underline{-9}$$

ASR  
 ↑  
 arithmetic

$$\begin{array}{r} 0000\ 1000 \\ + \quad \quad \quad 1 \\ \hline 0000\ 1001 \quad 9 \end{array}$$

### Assembly language

- and / andi
- or / ori
- xor / xori
- sll / slli
- srl / srli
- sra / srai

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$$\text{vint8-t } a = 0b\ 11\ 100101$$

$$a \gg 2 = 0b\ 0011\ 1001$$

$$\text{vint8-t } a4 = 8\ 0b\ 0000\ 1111 \quad \text{mask}$$

$$0b\ \underline{0000\ 1001} \quad 9$$

Vant  
 a4 = 9

